

# Why is Your Language Model a **Poor Implicit Reward Model?**



**Noam Razin**

Princeton Language and Intelligence, Princeton University

# Collaborators

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Yong Lin



Jiarui Yao

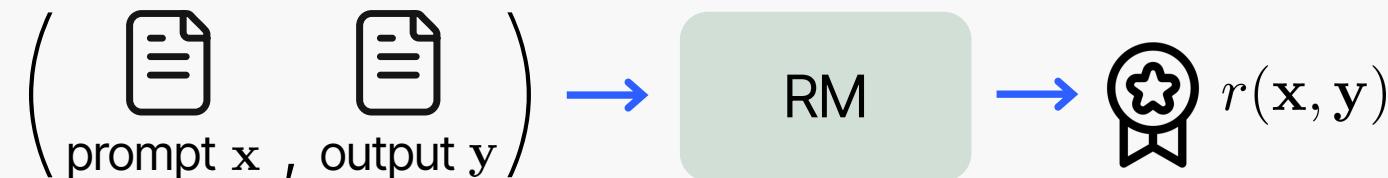


Sanjeev Arora



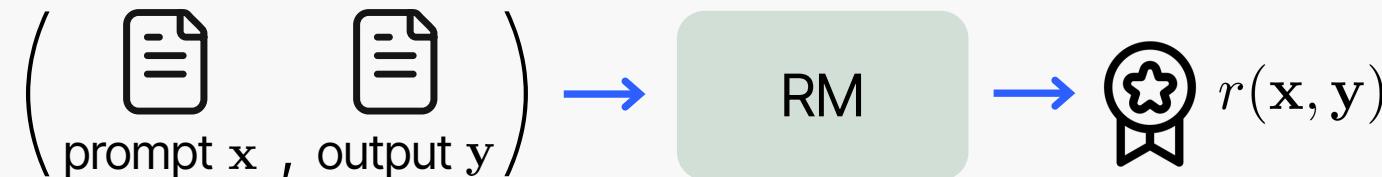
# Reward Models (RMs)

**Reward Model (RM):** Predicts the quality of an output



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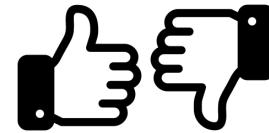
**Reward Model (RM):** Predicts the quality of an output



**Applications:** Widely used for language model (LM) post-training and inference



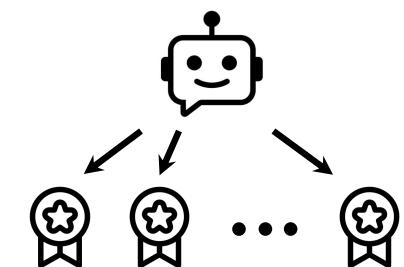
Reinforcement Learning



Preference Labeling



Data Curation



Inference

# Evaluating RMs via Accuracy

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RMs are commonly evaluated via **accuracy**

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$x$



$y^+$

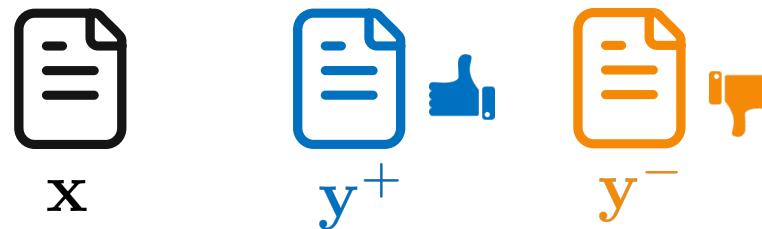


$y^-$

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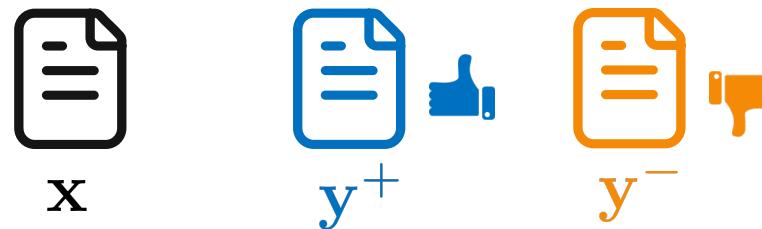


Lambert et al. 2024

▲	Model	Score	▲
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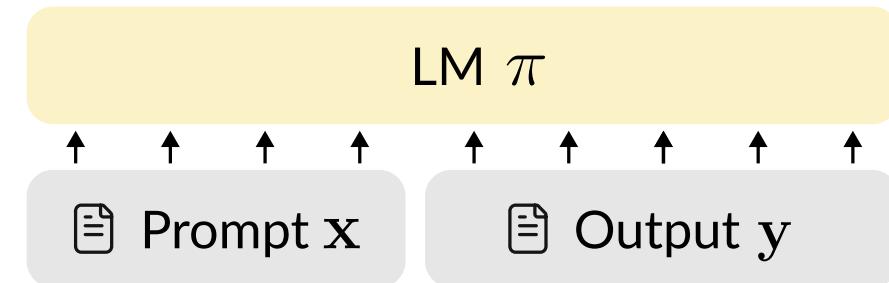
\*Though accuracy is not the only factor determining how good an RM is (*R et al. 2024;2025*)

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**EX-RM:** Apply a linear head over the final hidden representation of an LM

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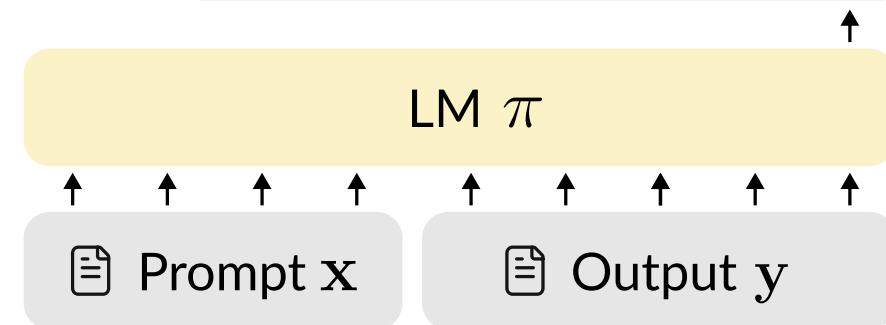
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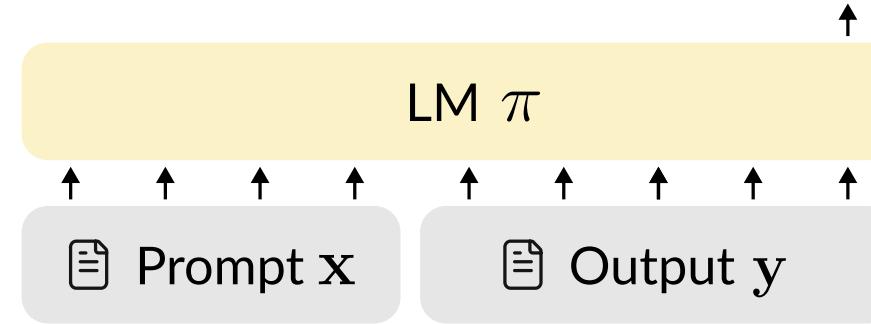
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**Training:** Minimize a Bradley-Terry loss over preference data

$$-\ln \sigma(r_{\text{EX}}(\mathbf{x}, \mathbf{y}^+) - r_{\text{EX}}(\mathbf{x}, \mathbf{y}^-))$$

# Implicit RM (IM-RM)

**IM-RM:** Every LM defines an RM through its log probabilities

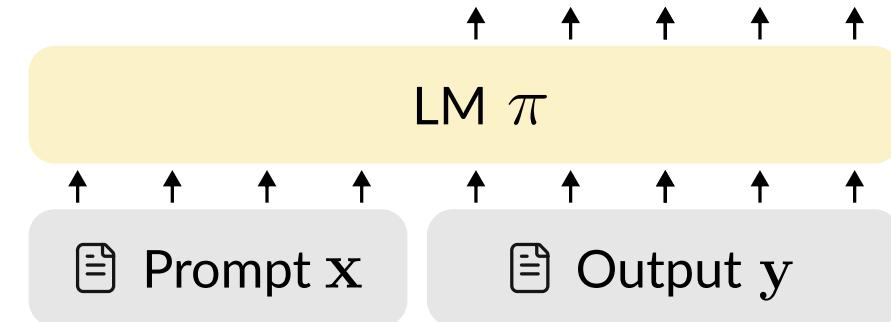
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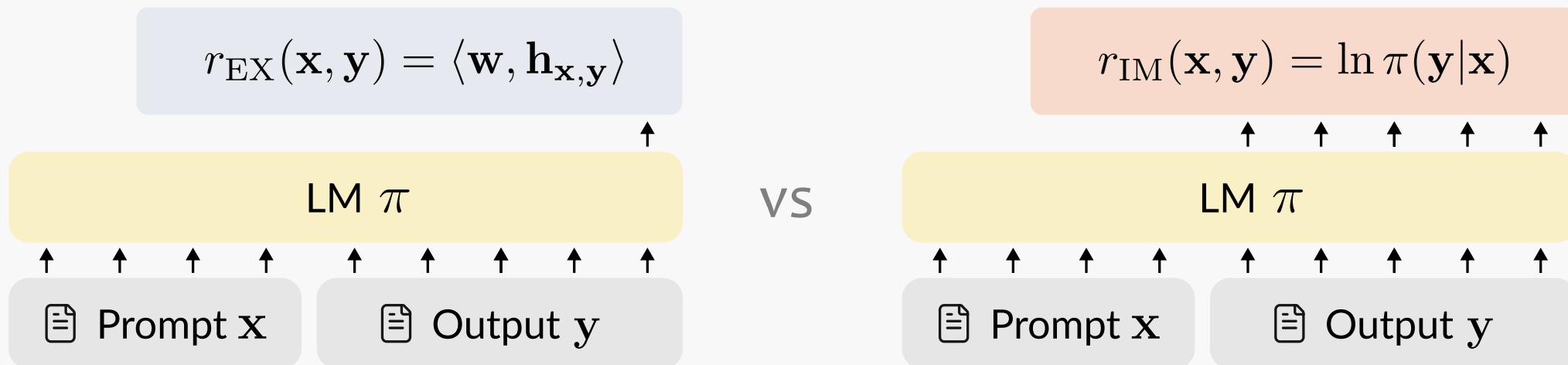
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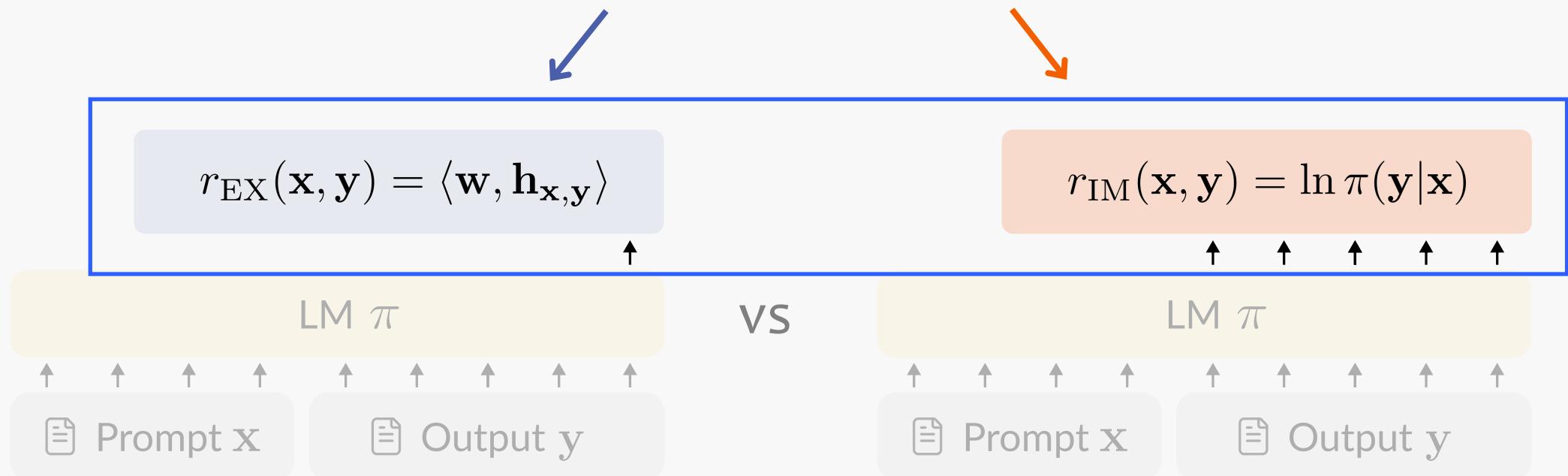
# EX-RM vs IM-RM



EX-RMs and IM-RMs are nearly identical: trained using the **same data, loss, and LM**

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**Difference:** How reward is computed based on the LM



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# Generalization Gap

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**Prior Work:** EX-RMs often generalize better than IM-RMs, especially out-of-distribution  
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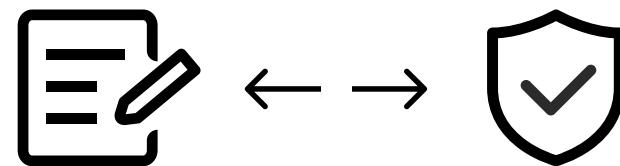
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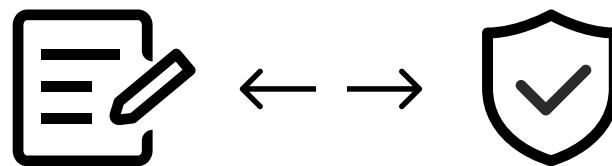
**Challenge existing hypothesis** by  
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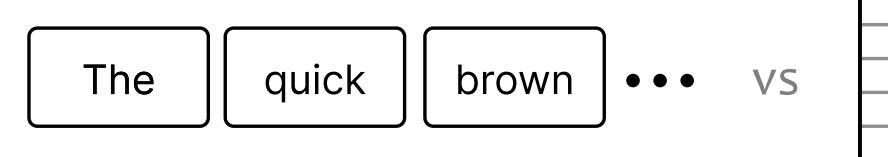
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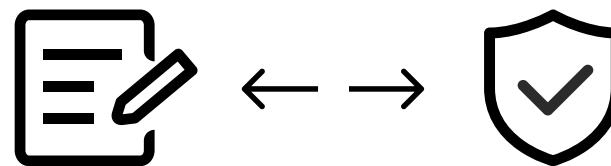
**Theory & Experiments:** IM-RMs rely more heavily on superficial token-level cues



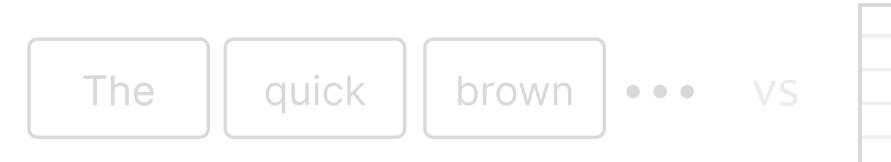
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**EX-RM**

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We challenge this hypothesis by showing that  
**learning to verify with IM-RMs does not require learning to generate**

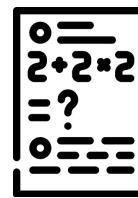
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**Example 1:** Math problems



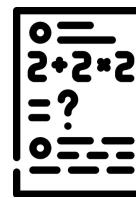
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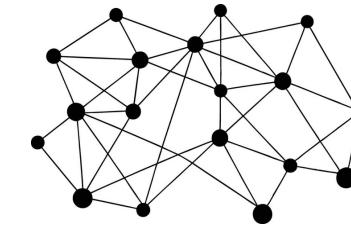
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## Example 2: Finding Hamiltonian cycles



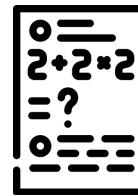
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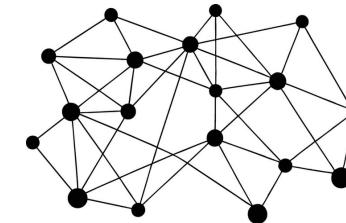
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## Definition: Verifier

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An IM-RM  $r_{\text{IM}}(\mathbf{x}, \mathbf{y}) = \ln \pi(\mathbf{y}|\mathbf{x})$  can be a verifier even if:

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If the initial LM cannot generate correct outputs,  
**IM-RMs can verify without being able to generate**

# Experiment: Hamiltonian Cycle Verification

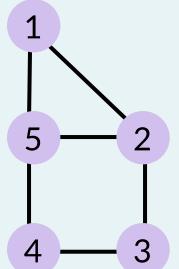
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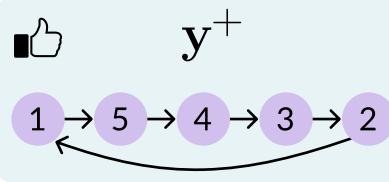
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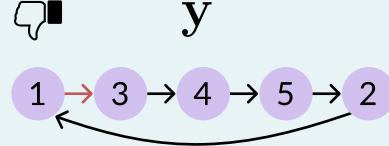
Prompt **X**



👍  $y^+$



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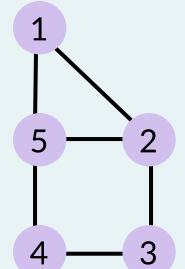
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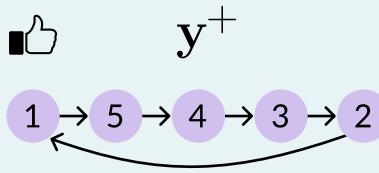
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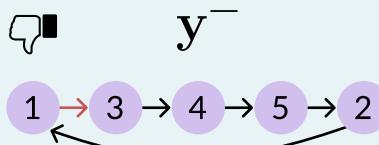
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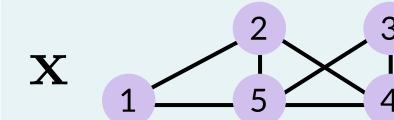


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## Hamiltonian Cycle **Generation**



IM-RM



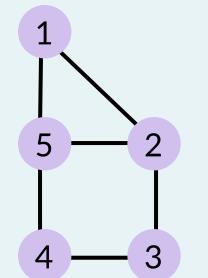
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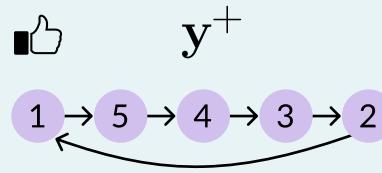
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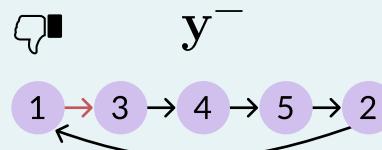
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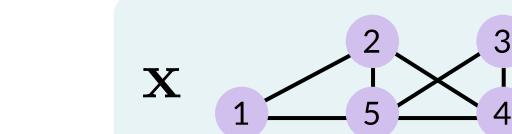
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IM-RM



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	EX-RM	IM-RM
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Train Accuracy

1 1

Test Accuracy

0.980 0.993

Correct Generations

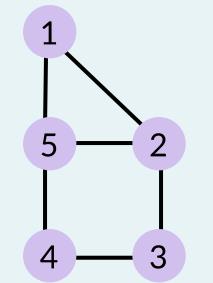
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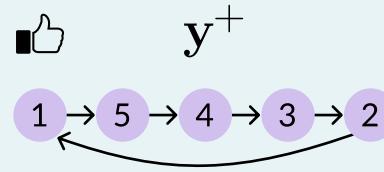
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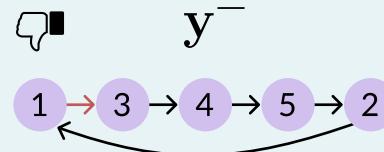
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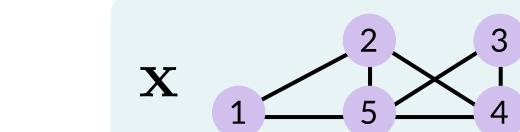
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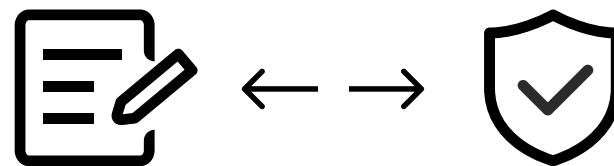
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Despite the generation-verification gap, the IM-RM accurately verifies outputs

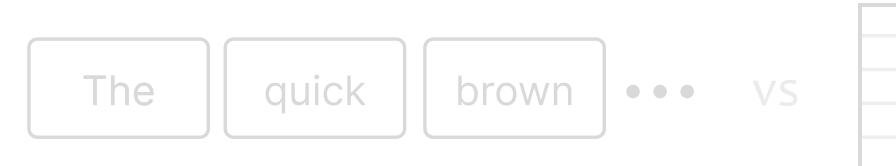
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**Challenge existing hypothesis** by which IM-RMs struggle in tasks with a generation-verification gap



**Theory & Experiments:** IM-RMs rely more heavily on superficial token-level cues



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The quick brown ... vs A sequence of tokens: The, quick, brown, followed by three ellipses, then a 'vs' symbol, and finally a vertical stack of five small squares.

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Characterize how a gradient update on  $(x, y^+, y^-)$

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reward assigned to unseen prompt-output pair  $(\bar{\mathbf{x}}, \bar{\mathbf{y}})$

$$\Delta r(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \approx \langle -\nabla \text{loss}(\mathbf{x}, \mathbf{y}^+, \mathbf{y}^-), \nabla r(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \rangle$$

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→  
affects

reward assigned to unseen prompt-output pair  $(\bar{\mathbf{x}}, \bar{\mathbf{y}})$

$$\Delta r(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \approx \langle -\nabla \text{loss}(\mathbf{x}, \mathbf{y}^+, \mathbf{y}^-), \nabla r(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \rangle$$

**Simplifying Assumption:** Hidden representations are fixed

only final linear layer is trained

# Learning Dynamics of EX-RMs

$$\Delta r_{\text{EX}}(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \approx \underbrace{\langle \mathbf{h}_{\bar{\mathbf{x}}, \bar{\mathbf{y}}}, \mathbf{h}_{\mathbf{x}, \mathbf{y}^+} - \mathbf{h}_{\mathbf{x}, \mathbf{y}^-} \rangle}_{\text{hidden representations}}$$

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**Observation 1:** Change in reward depends on outputs **only through hidden representations**

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(e.g. Zou et al. 2023, Park et al. 2024)

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**Observation 2:** The reward increases when  $\mathbf{h}_{\bar{\mathbf{x}}, \bar{\mathbf{y}}}$  is more aligned with  $\mathbf{h}_{\mathbf{x}, \mathbf{y}^+}$  than with  $\mathbf{h}_{\mathbf{x}, \mathbf{y}^-}$

# Learning Dynamics of IM-RMs

$$\Delta r_{\text{IM}}(\bar{\mathbf{x}}, \bar{\mathbf{y}}) \approx$$

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**dynamics opposite to EX-RM!**

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**Our Analysis:** IM-RMs often generalize worse than EX-RMs since they rely more heavily on superficial token-level cues

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$y^+$

A truthful reply is yes



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Outputs	Prompts	Accuracy	
		EX-RM	IM-RM
Original	Train	1	1
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LMs: Pythia-1B, Qwen-2.5-1.5B-Instruct, Llama-3.2-1B, Llama-3.2-1B-Instruct

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**EX-RMs generalize to paraphrased outputs while IM-RMs do not**

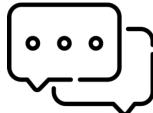
# Real-World Experiments: Setting

**Training Data:** UltraFeedback 

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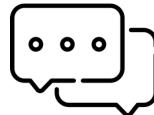
## Evaluation

In-Distribution: UltraFeedback 

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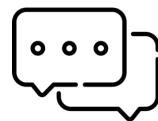
Token-Level Shifts: Paraphrased & translated UltraFeedback (via GPT-4.1) 

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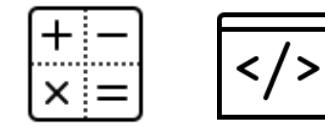
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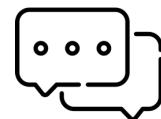
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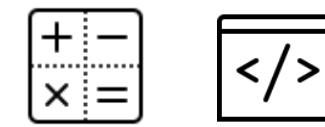
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LMs: Gemma-2-2B-IT, Qwen-2.5-1.5/3B-Instruct, Llama-3.2-1/3B-Instruct, Llama-3.1-8B-Instruct

Additional Experiments: Paper includes experiments using RewardMATH for training

# Real-World Experiments: Results

---

**Training Data:**  
UltraFeedback

- EX-RM Win
- Tie
- IM-RM Win

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**In-Distribution**  
UltraFeedback

**Token-Level Shift**  
Paraphrased & Translated  
UltraFeedback Variants

**Domain Shift**  
Math & Code

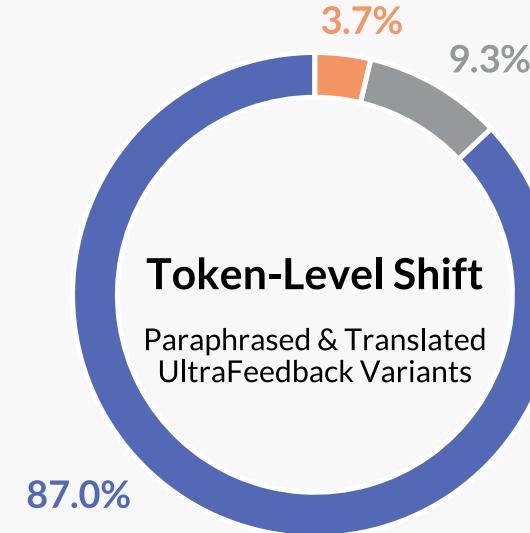
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## In-Distribution

UltraFeedback



## Domain Shift

Math & Code

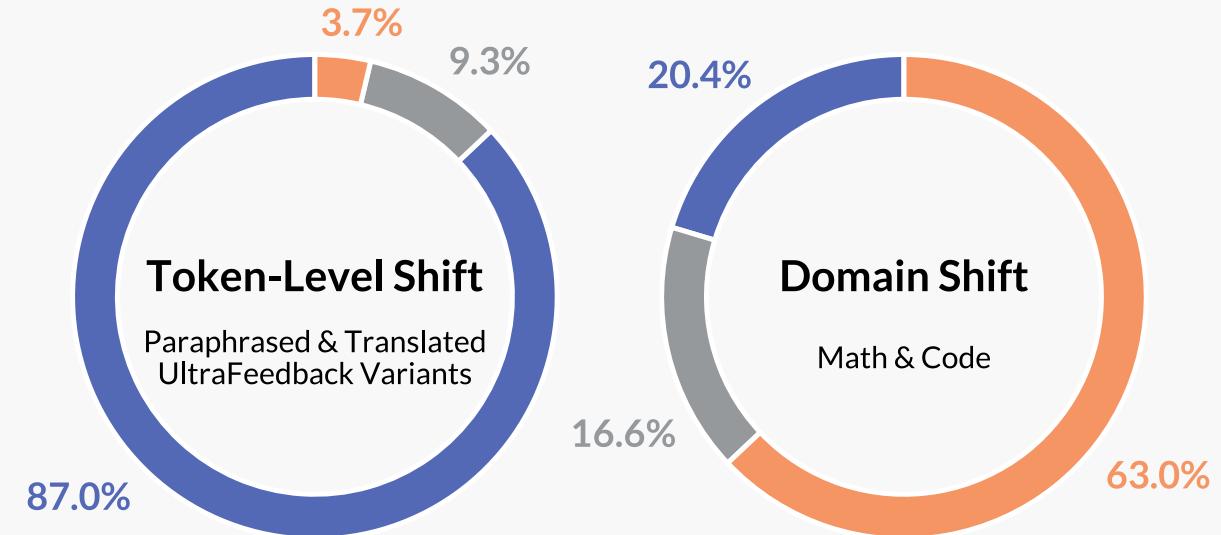
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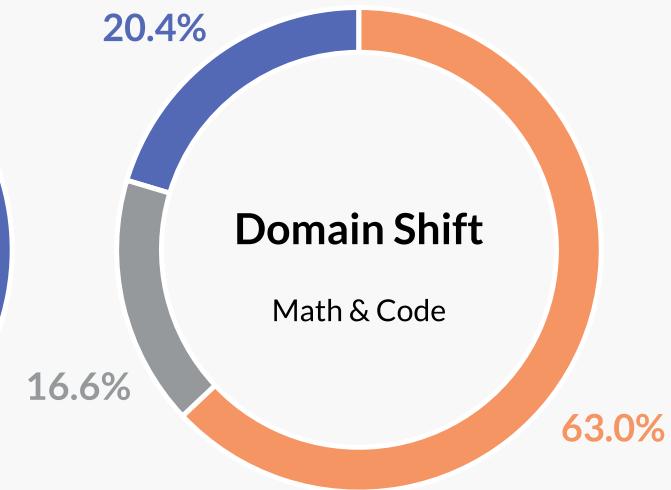
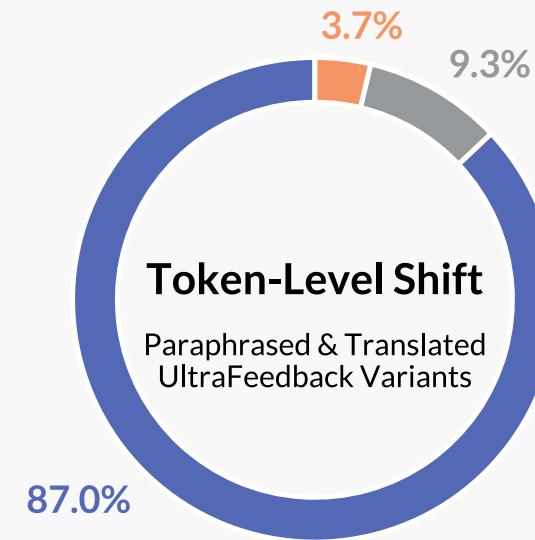
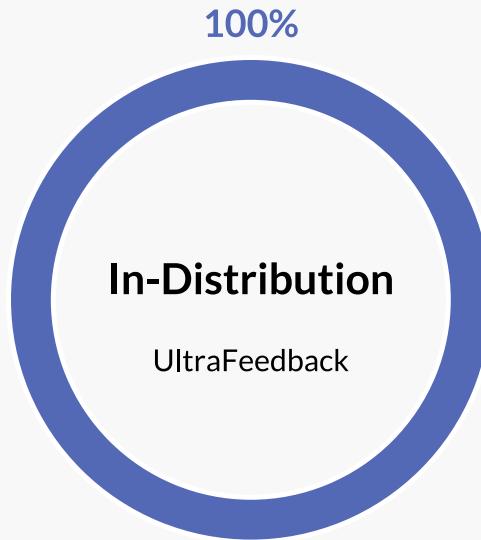
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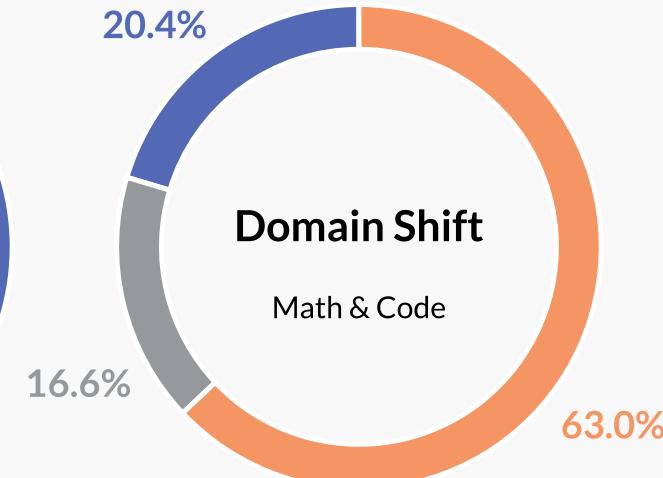
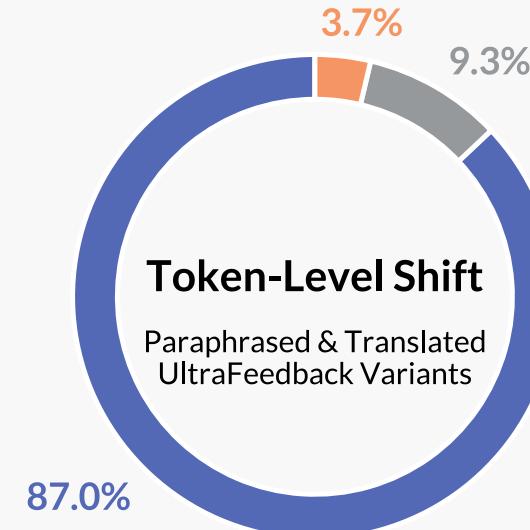
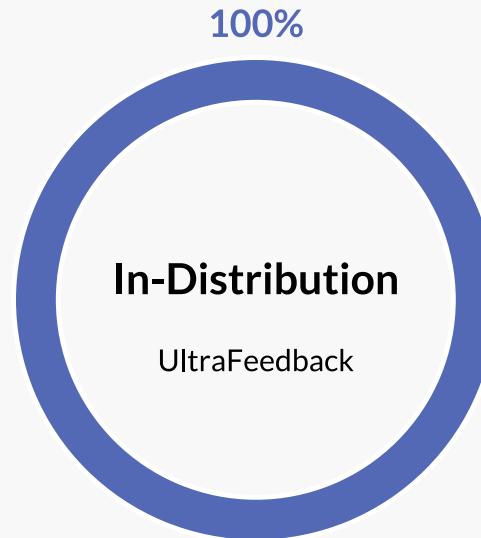
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# Real-World Experiments: Results

Training Data:  
UltraFeedback

- EX-RM Win
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**In agreement with our theory: IM-RMs are less robust to token-level shifts  
but can perform comparably or better under domain shifts**

# Conclusion

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**Q:** Why is there a generalization gap between EX-RMs and IM-RMs despite their similarity?

# Conclusion

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**Theory & Experiments:** IM-RMs rely more heavily on superficial token-level cues

The

quick

brown

... vs

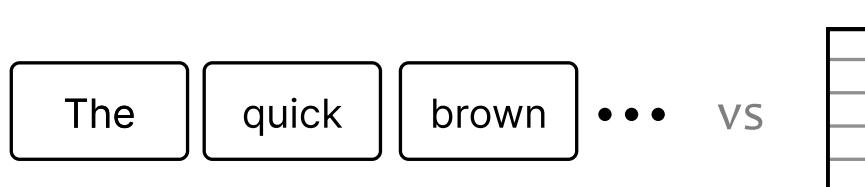


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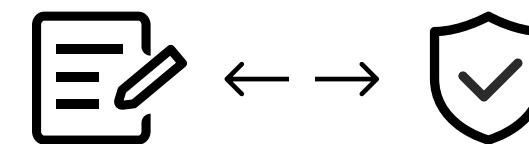
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**Challenge alternative hypothesis**  
by which IM-RMs struggle in tasks with a generation-verification gap

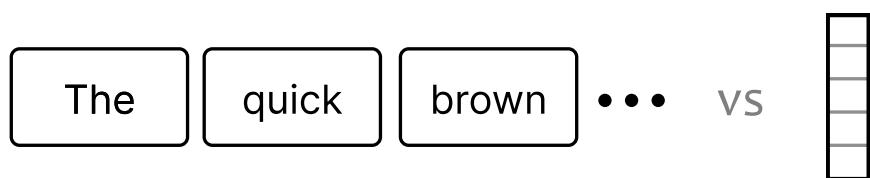


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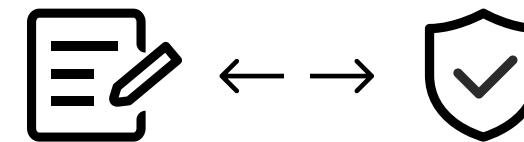
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## Takeaway 1

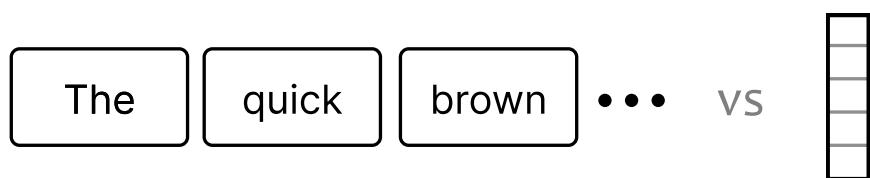
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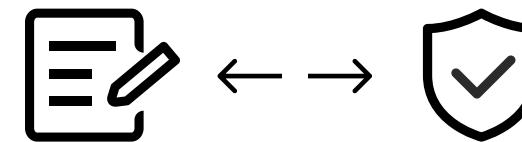
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## Takeaway 1

Our results shed light on why often  
**EX-RM + RL >> DPO (IM-RM)**

## Takeaway 2

Seemingly minor design choices can  
substantially affect RM generalization

# Future Work

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Need to understand better:

# Future Work

Need to understand better: RM type → RM properties → Performance of LM  
affects affects

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→  
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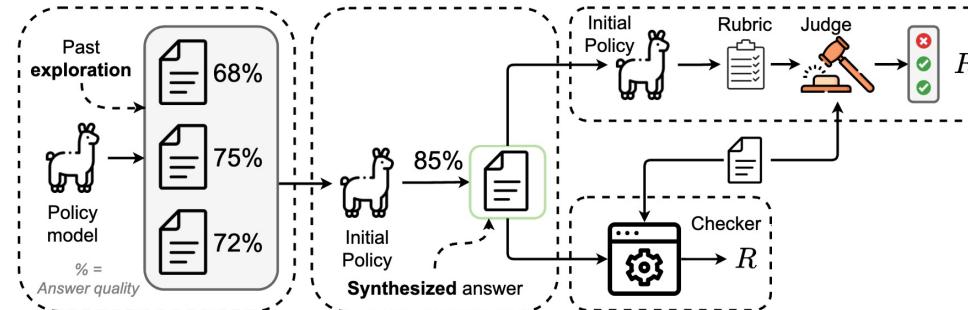
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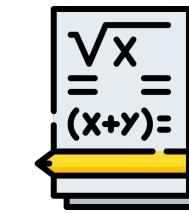
Performance of LM



LM-as-a-judge



Pipelines of LMs



“verifiable” rewards

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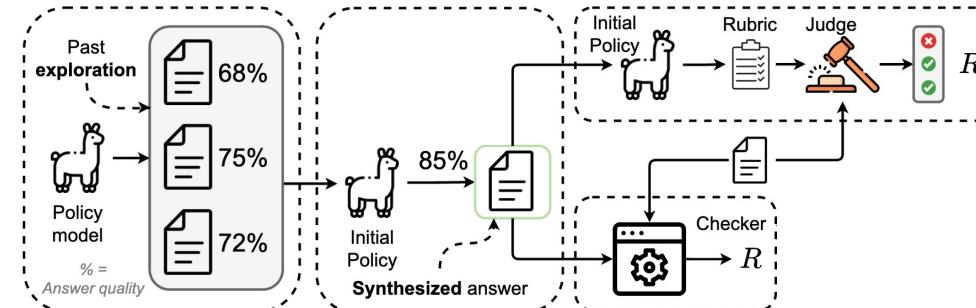
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→  
affects

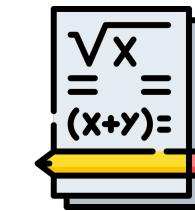
Performance of LM



LM-as-a-judge



Pipelines of LMs



“verifiable” rewards

Thank You!